

THE DARTMOOR LEAGUE RULES

1. The Dartmoor League will comprise three leagues of 6 clubs known as League 1, League 2 and League 3.
2. League 1 will play for the Dartmoor League Trophy - the Peter Pearman Memorial Shield.
3. League 2 will play for the Sue Pearman Salver.
4. League 3 will play for the Dartmoor Slab.

1. THE LEAGUES

- a. At the end of each season the top two Clubs from League 2 will be promoted to League 1 and the bottom 2 club s from League 1 will be relegated to League 2. The top two clubs from League 3 will be promoted to League 2 and the bottom 2 clubs from League 2 will be relegated to League 3.
- b. In the event of a vacancy (for whatever reason) for a new club(s) to join the League that club(s) shall enter League 3. The procedure to enable this is set out in the Constitution.
- c. Clubs within each League for the following season will be confirmed at the AGM.

2. THE PLAYERS

- a. Players will have a Handicap Index in the Range of 5.5 - 16.1.
- b. Players with a handicap index higher than 16.1 may play off a maximum handicap of 16.1.
- c. A maximum of 2 juniors may play in any team - but not together. A junior is under 18 on 1 January of the competition year. It is the responsibility of the team with the junior to ensure Duty of Care is observed.
- d. A maximum of 2 women may play in any team.
- e. Players must be in possession of an active handicap and must be a member of the Club being represented. If the player belongs to more than one club within the Dartmoor League, the player may BEFORE THE START OF THE SEASON (ie 1st March) nominate formally which club that player will represent for that season and that will be the only club the player will represent. Any player who is a member of 2 DML clubs and made his choice known which club he would play for at the start of the season cannot play against his other club in league matches or the knock out. The player's handicap index will be taken from the home club.
- f. Players must have completed a minimum of 6 qualifying rounds in the 12 months prior to the date of any match and have a full handicap record - I.e. 20 qualifying rounds recorded on WHS.

3. THE MATCHES

- a. All matches to be one round of eighteen holes, four-ball better ball, played off handicap by a team of 10 players (5 pairs), each Club to play each other home and away.
- b. Strokes received are calculated at 90% of the difference in Course Handicap from the lowest handicapper - as WHS update for 2024.
- c. 1 point will be awarded for a win and 1/2 point for a halved game, giving 5 points to be played for in each match.

48 hours In advance

- d. Host captain confirms the set of tees to be used with the appropriate Par, Slope and Course Rating prior to either club submitting their teams.
- e. Both captains to give prior notice if their team is likely to include a woman. In the event that a woman is playing, she will play from the forward tee of the day.
- f. Visiting captain to ask which tee is being used if the information has not been provided.

On the day

- g. Captains to confirm current handicap index for each player.
- h. Captains to use the spreadsheet shown on DmL website for calculation.
- i. When a woman is playing, Captains to use the Mixed Tee calculation spreadsheet shown on the DmL website.
- j. Teams will play in course handicap order with the lowest handicap pair going first. In the event of equal total handicaps in a team, the Captain will decide which pair plays first.
- k. Each team may nominate one person who may give advice to team members.
- l. Buggies will not be used in matches unless there are accepted valid medical reasons; only that player may benefit from the use of the buggy.

4. THE FIXTURES

- a. Matches will be arranged between the Clubs endeavouring to follow the established programme in place, but mindful of current outside fixtures and Public Holidays.
- b. Matches will be played between 1 March and 30 September, including any rearranged matches.
- c. Fixtures will normally be played on Saturdays or Sundays. Midweek matches can be played, if agreed, and only when there is no other option.
- d. The Dartmoor League Captains will send their fixtures for the following season to the Secretary by the end of the calendar year. The Secretary will co-ordinate, produce and distribute the draft fixture diary for confirmation at the Spring Meeting.
- e. The confirmed fixture diary can only be subsequently amended due to adverse weather conditions resulting in course closure or in exceptional circumstances by agreement of team Captains (exceptional defined as “common sense”).
- f. If a match cannot be completed on the day it started, it will be replayed.
- g. All fixtures will be played.

5. TIES

- a. In the event of any ties between two teams at the end of the season, the sequential Procedure set out below will be followed until the winning team is determined.
 - which team won both home & away matches against the other
 - which team scored most points in the away match against the other
 - which team scored most points in all away matches
- b. If there is still no winning team, play off on a neutral course - with a conclusion to every Match - by early October.
- c. This procedure will be arranged and authorised by the Secretary or the Chairman.

6. HOSPITALITY

- a. All matches will be either followed by a meal or preceded by breakfast, as decided by the Home club after discussion with the visiting club.
- b. The home club will confirm the format In advance.
- c. Visiting club must confirm all match details with home club a minimum of 48 hours prior to the match.
- d. Visiting club will pay the match fee for the full team unless they have advised the home club otherwise.

7. RESULTS

- a. The home captains will inform the Secretary of the match result as soon as is convenient and by midday the following Monday at the latest.
- b. Result can be sent via WhatsApp, email or telephone.
- c. The Secretary will update the position of all Leagues and will send the latest results via email to the Dartmoor League Captains and will arrange for the website to be updated.

8. SUMMER KNOCK OUT

- a. A knock out between all participating clubs across all Leagues.
- b. Participating clubs will have secured agreement that their club is willing to host an additional fixture(s) prior to the draw.
- c. The draw(s) to determine matches and h/a venues will take place at the annual AGM.
- d. Semi-finals and finals to be on a neutral course.
- e. Hospitality arrangements are optional.
- f. Matches will be played within the declared times displayed when the draw is made.
- g. Usual rules for agreeing dates apply - no extensions permitted.
- h. DmL handicap rules apply.
- i. Result from each match to be notified to the Secretary immediately.

9. TEAM COMPETITIONS

- a. A variety of team events are offered throughout the season open to all three Leagues.
- b. The purpose is to provide opportunities for players to mix and play venues outside their own League.
- c. DmL handicap rules apply unless otherwise stated for individual events.
- d. Juniors and women are not included in these events unless otherwise stated.
- e. Where appropriate, the competition will be qualifying.

10. PROBLEMS OR QUERIES

Any issues or concerns should be notified to the Chairman or Secretary immediately.

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Rules written 2000

1st revision 2008

2nd revision 2012

3rd revision 2013

4th revision 2019

5th revision 2021

6th revision 2022

7th revision 2023

8th revision 2024/5

9th revision 2026